

**Software Testbed
for
Cognitive Radio Networks:
Work in Progress**

**Simon Haykin
McMaster, University
Hamilton, Ontario, Canada**

**email: haykin@mcmaster.ca
Web site: <http://soma.mcmaster.ca>**

Outline of the Lecture

- 1. Primary objectives of the software testbed**
- 2. The major functional blocks of the testbed at the receiving end:**
 - (i) Spectrum sensing**
 - (ii) Predictive modeling**
- 3. The major functional blocks of the testbed at the transmitting end:**
 - (i) Transmit-power control**
 - (ii) Dynamic spectrum management**
- 4. Receiving and transmitting ends viewed together**
- 5. Emergent behaviour of cognitive radio networks:**
 - (i) Homogeneous networks**
 - (ii) Heterogeneous networks**
- 6. Block diagram of the software testbed**

References

1. Primary Objectives of the Software Testbed

- **Flexibility to accommodate different configurations and different applications**
- **Experimental study of the emergent behaviour of a cognitive radio network under varying operating and environmental conditions for both:**
 - (i) Homogeneous networks**
 - (ii) Heterogeneous networks**

2. The Major Functional Blocks of the Testbed at the Receiving End: Spectrum Sensing

- **Desirable properties of the spectrum sensor:**
 - (i) **It is nonparametric (i.e., model-independent)**
 - (ii) **It provides an accurate assessment of the local neighborhood in terms of**
 - **distinguishing features of the environment;**
 - **spatio-temporal information, capable of creating the sense of attention**
 - (iii) **It is reliable**
 - (iv) **It is near-optimal (in its information-gathering capability) in the maximum likelihood sense**

Spectrum Sensing (continued)

The method of choice that satisfies all four requirements:

THE MULTITAPER METHOD

(David Thomson, 1982)

- **Through the use of multiple windows, (based on an orthogonal set of Slepian sequences), MTM resolves the bias-variance dilemma.**
- **The MTM is expandable into a space-time processor that provides:**
 - (i) estimate of the average power at each frequency;**
 - (ii) spatial distribution of interferers;**
 - (iii) multitaper coefficients of interferer's waveforms.**
- **Combined with the Loève transform, it extracts modulation-based features: cyclostationarity.**

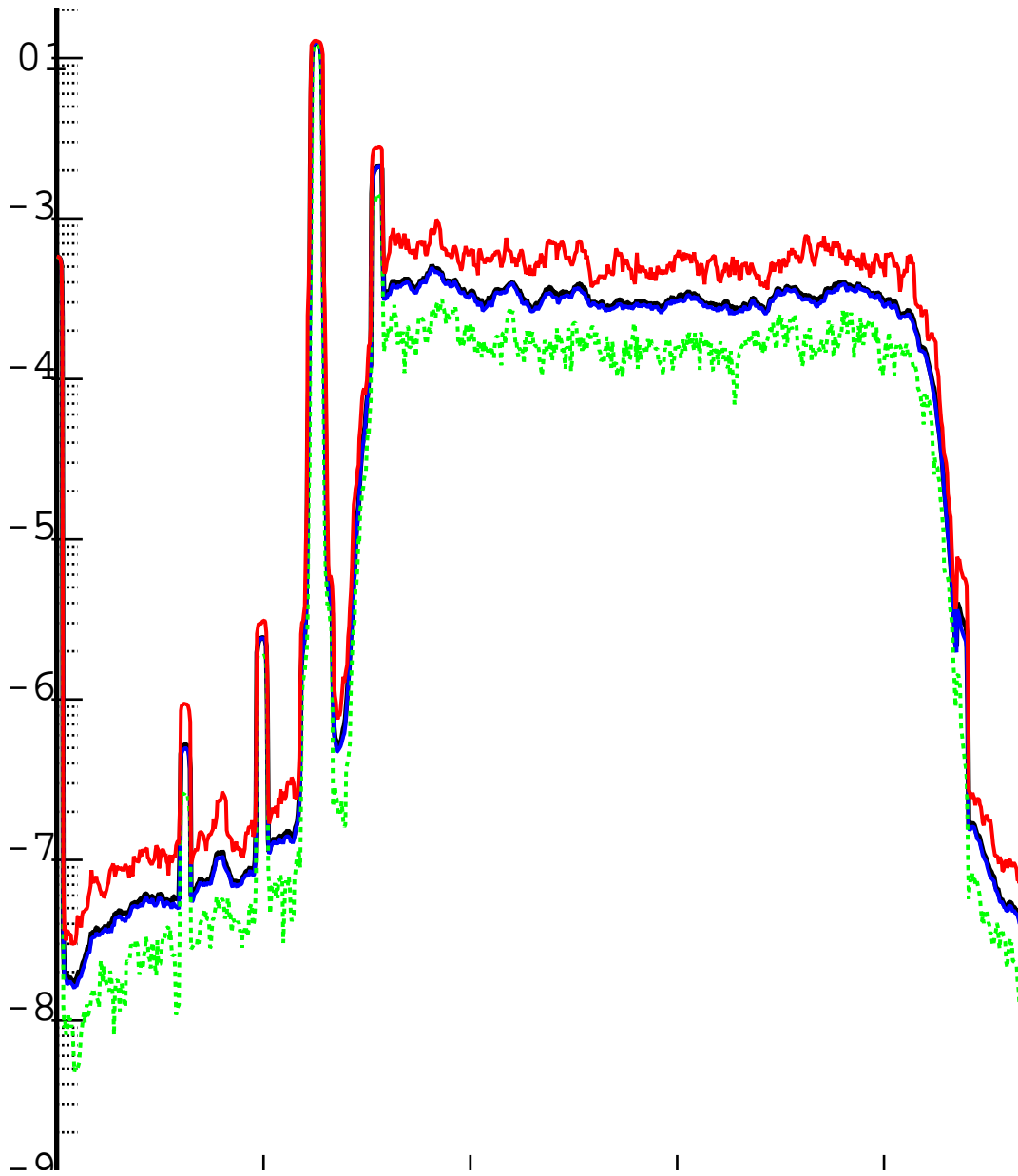


Figure 1: The MTM applied to wideband ATSC-Digital television signals

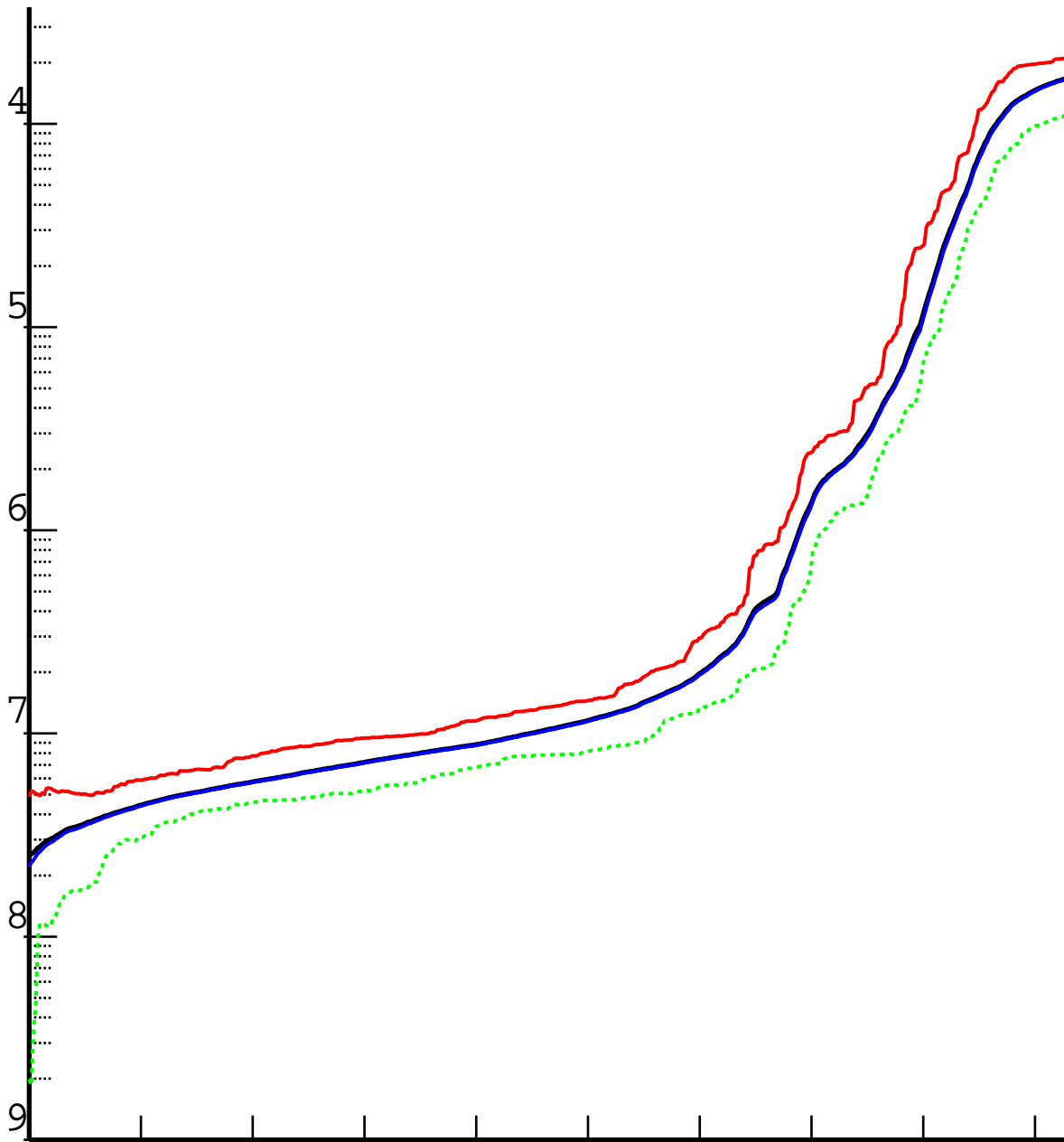


Figure 2: Available bandwidth resolving capability of the MTM

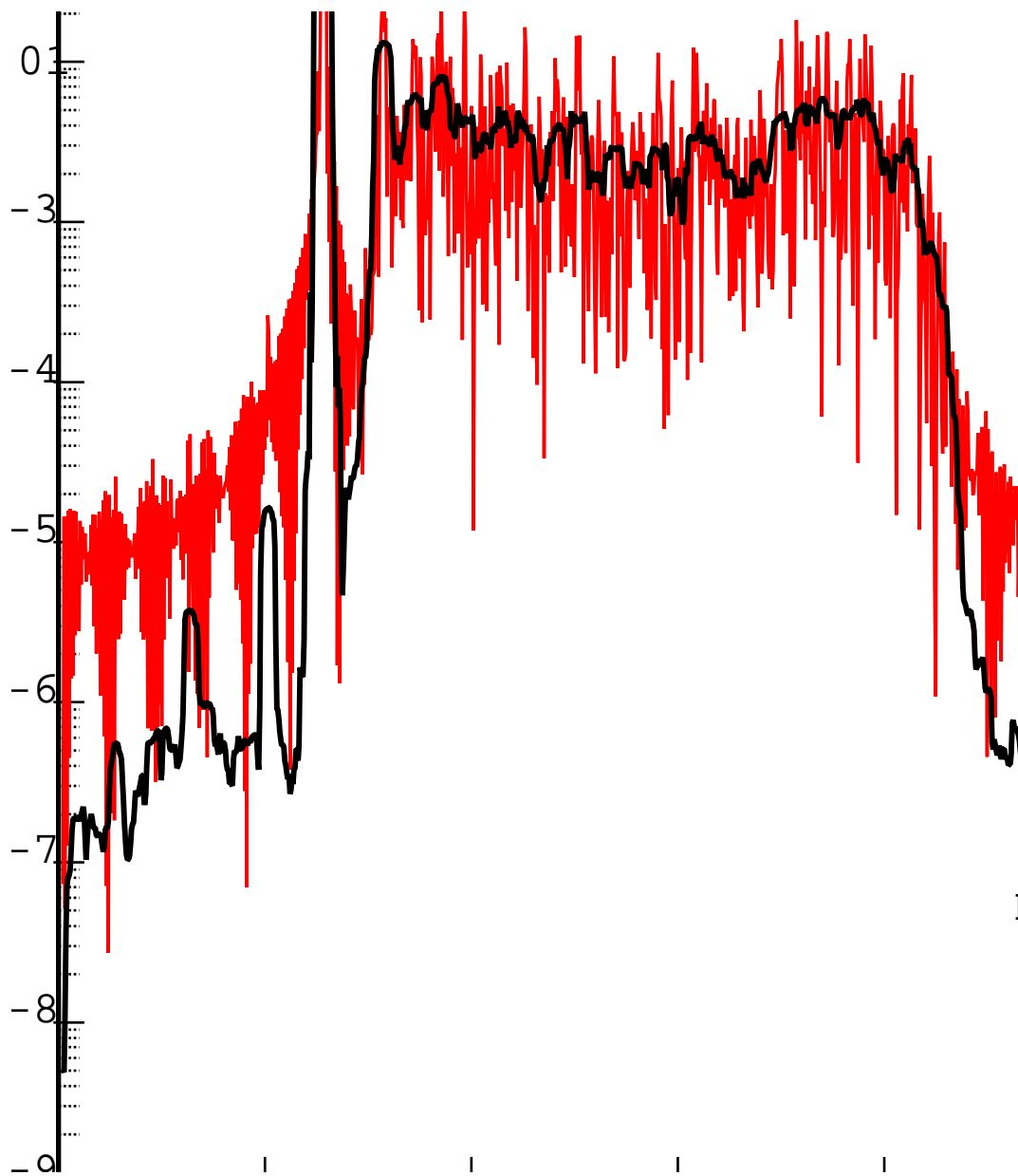


Figure 3: The periodogram applied to ATSC-DTV signal

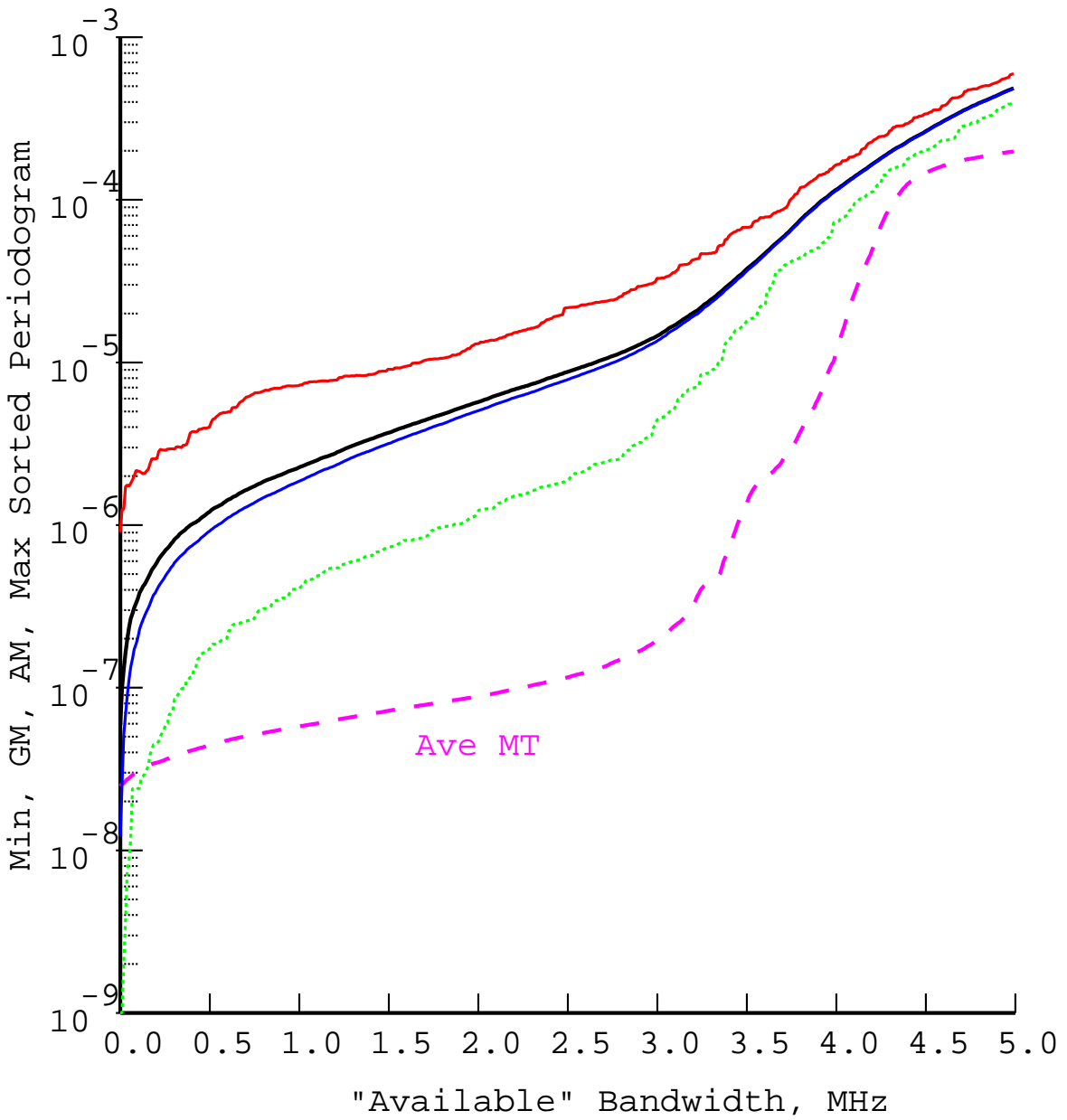


Figure 4: Available resolving capability of the periodogram

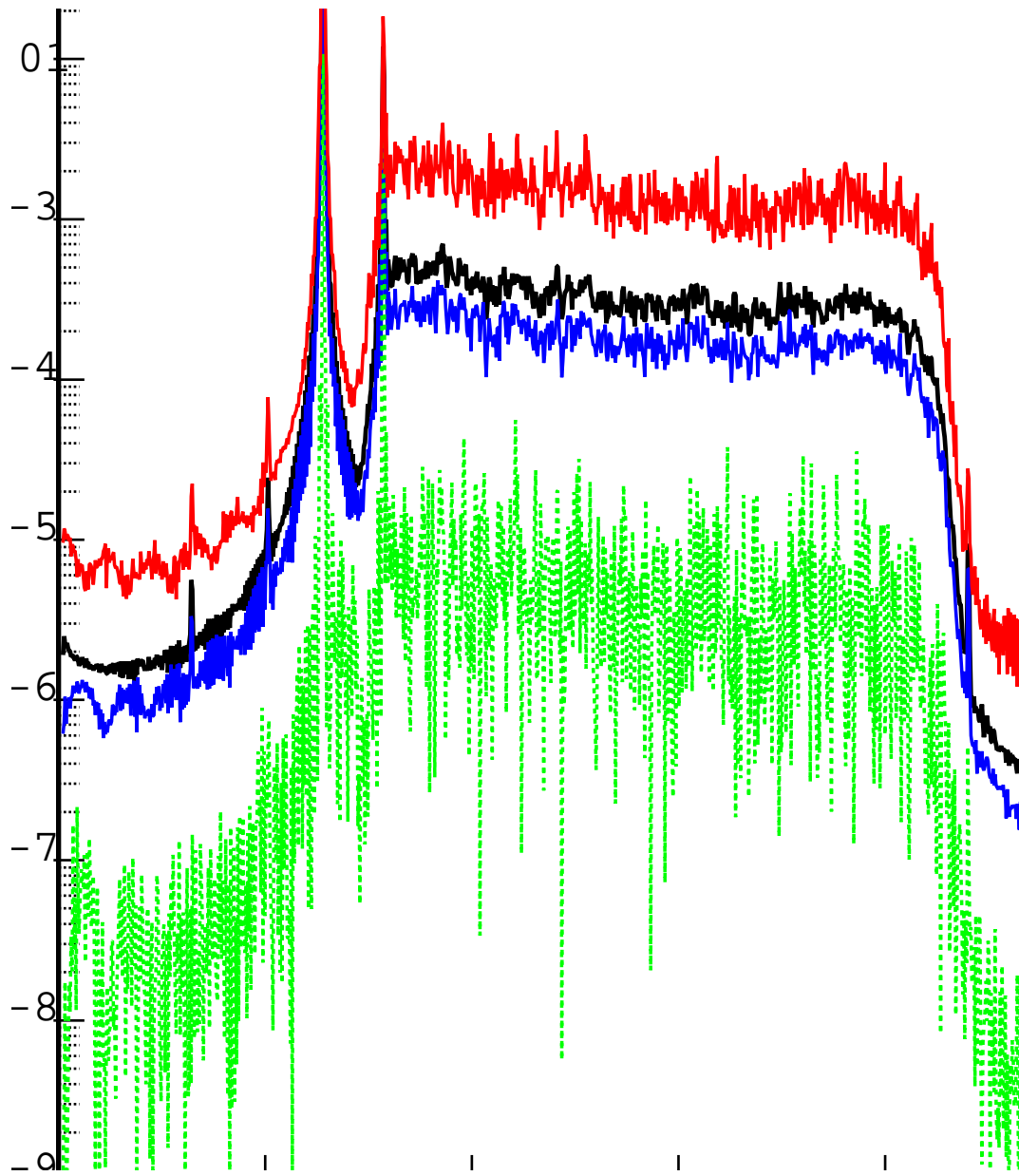


Figure 5: Comparison of the MTM and periodogram spectra

3. The Major Functional Blocks of the Testbed at the Receiving End: Predictive Modeling

- **Requirement:**
Enable a secondary user to determine the likelihood that a spectrum hole remains available for communication for a desired duration into the future.
- **Temporal difference (TD) learning:** An approximate form of dynamic programming.
- **TD networks expand on the learning capability of TD-learning.**

3. Major Functional Blocks of the Software Testbed at the Transmitting End:

(i) Transmit-power Control

- **A cognitive radio network is a hybrid dynamic system**
 - **Continuous dynamics**
 - **Discrete events**
- **Theoretical analysis of the resource allocation problem with consideration of both equilibrium and transient behaviours.**
- **Formulating the transmit-power control problem within the iterative waterfilling algorithm (IWFA) framework:**
 - **Robust non-cooperative game**
 - **Max-min optimization**
 - **Worst-case analysis regarding a specified uncertainty-set**
- **Modelling the network as a constrained piecewise affine (PWA) system using a variational inequality (VI) reformulation of IWFA and theory of projected dynamic systems (PDS).**
- **Providing tools from control theory to facilitate the analysis of sensitivity and stability of the whole network, considering uncertainty and multiple time-varying delays.**

(i) Transmit-power Control (continued)

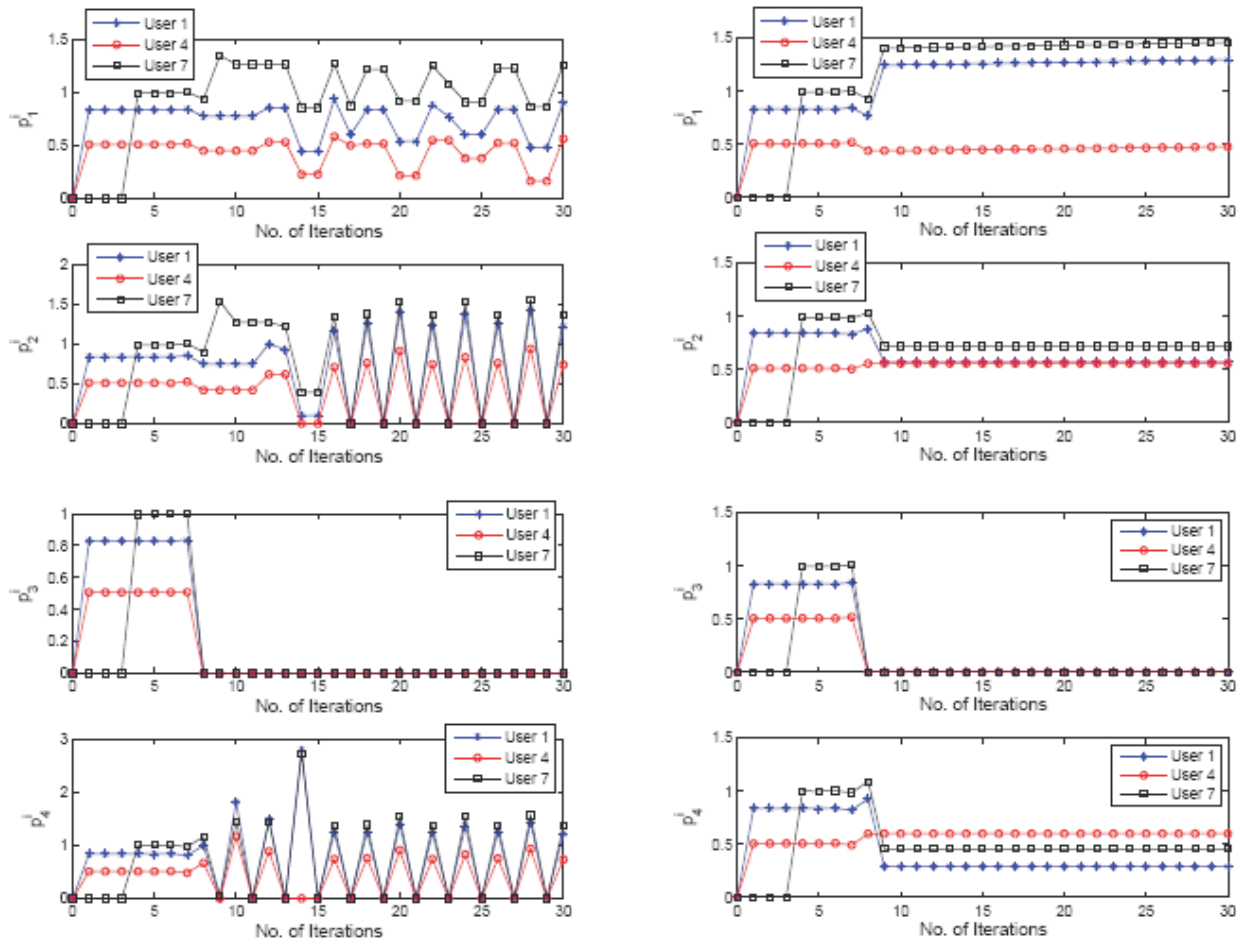


Figure 6: Resource allocation results of simultaneous IWFA and robust IWFA, when 2 new users join a network of 5 users, a subcarrier disappears, and interference gains are changed randomly to address the mobility of the users.

The Major Functional Blocks of the Testbed at the Transmitting End:

(ii) Dynamic spectrum management (DSM)

- **Utilization of neurobiological principles of self-organization, with emphasis on learning.**
- **Emphasis on cognitive radio information on a local-neighbourhood basis.**
- **Complexity is proportional to the user-density, and therefore scalable to any size.**
- **Provision of a stable solution with less complexity.**
- **Suboptimal but satisfactory solution.**

4. Receiving and Transmitting Ends Viewed Together

- **Rationale Behind the TPC and DSM:**

Both are rooted in information.

- (i) TPC exploits iterative waterfilling, rooted in Shannon's rate distortion theory.**
- (ii) DSM exploits iterative inverse-waterfilling, which combines competition and cooperation among users.**

Receiving and Transmitting Ends Viewed Together (continued)

- **Reinforcement Learning: Interaction with the environment**
 - (i) **The receiver perceives the environment by extracting multidimensional information on the environment:**
 - **spectrum holes across the frequency band**
 - **average power of each spectrum hole**
 - **features identifying the user of each spectrum hole**
 - **directions of interferers**
 - (ii) **The transmitter acts on this information to establish reliable communication across a link that connects the CR transmitter (at one end) to the CR receiver (at the other end)**
 - (iii) **Net result: Punish or reward.**

5. Emergent Behaviour of Cognitive Radio Networks

- **The network viewed as a global closed-loop feedback system, embodying all four functional blocks of the testbed, feedback channel, and communication channel**

Emergent Behaviour of Cognitive Radio Networks (continued)

- **State of the World as seen by a user of the network:**
 - (i) Spectrum holes: directly observable through the use of spectrum sensing and predictive modeling at the receiver.**
 - (ii) Behavior of other users in the network: Unobservable.**
 - (iii) Partially observable world.**

Emergent Behaviour of Cognitive Radio Networks (continued)

- **Two kinds of emergent behaviour:**
 - (i) Positive behavior: All users in the network operate in an orderly manner.**
 - (ii) *Negative behavior*: One or more users in the network act differently, hence the emergence of disorder leading to traffic jams, chaos, etc.**

Emergent Behaviour of Cognitive Radio Networks (continued)

- **Possible causes of Negative Behaviour:**

- (i) ***Homogeneous Networks***

Number of users in excess of the available number of spectrum holes by a wide margin.

- (ii) ***Heterogeneous Networks***

Users in the network use different software models for implementing the functional blocks of the cognitive radio.

Emergent Behaviour of Cognitive Radio Networks (continued)

- **The Karush-Kuhn-Tucker (KKT) conditions**
 - (i) **KKT conditions are satisfied**
- Nash equilibrium
 - (ii) **The KKT conditions provide a window on the unobservable state of the world.**
- **Criterion for detecting the onset of negative behaviour:**
 - **Nonlinear sequential state estimation for tracking evolution of the KKT conditions across time.**

Emergent Behaviour of Cognitive Radio Networks (continued)

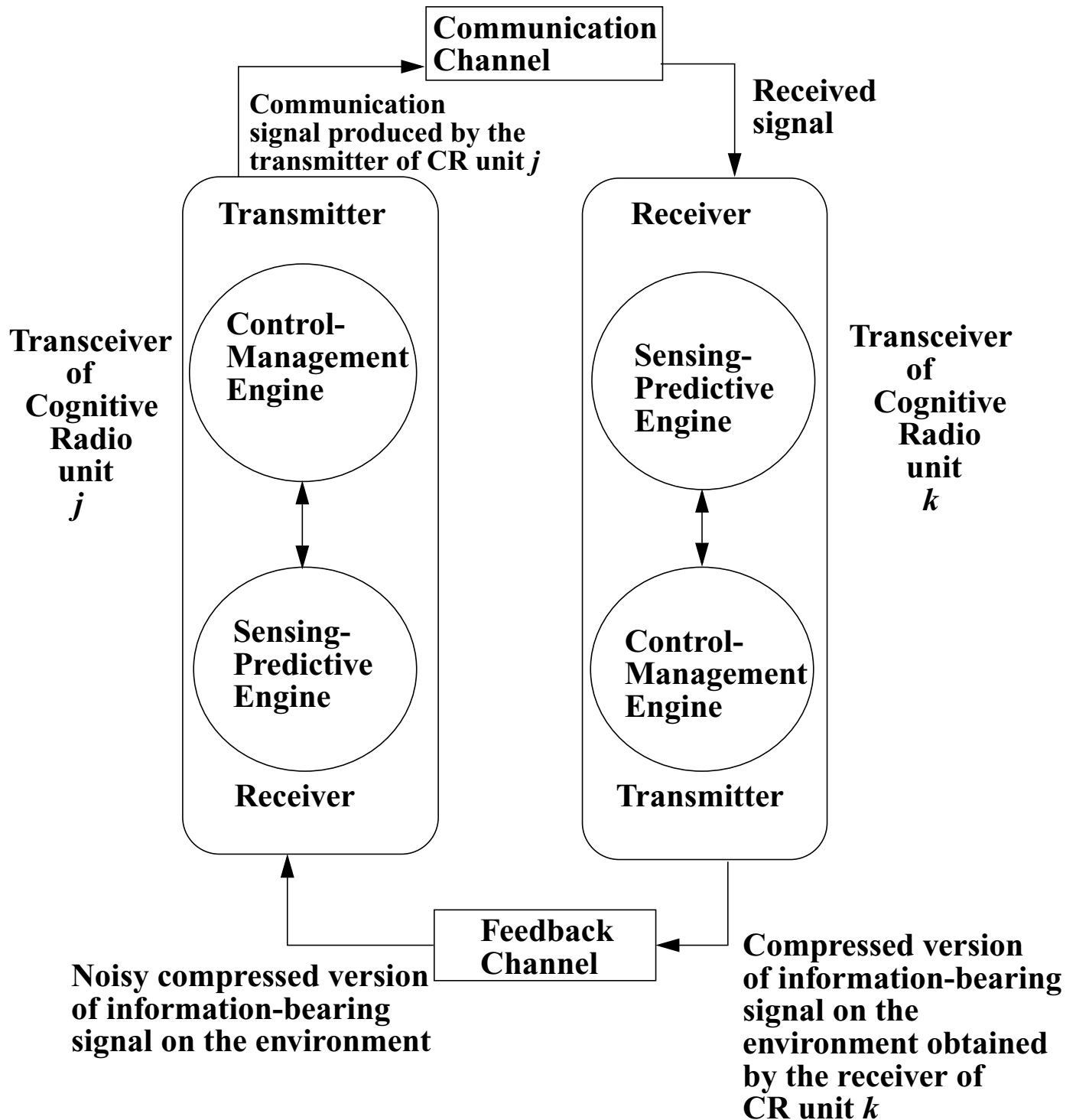
Possible Cure for Mitigating Negative Behaviour:

- (i) Pricing for the use of spectrum holes.**

- (ii) Collaboration among users of the network
- Reduced utilization of the spectrum.**

There is No Free Lunch

6. Summarizing Block Diagram of the Software Testbed



References

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